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# **robopython Documentation**

***Release 1.0.4***

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## Getting Started:

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Robo Wunderkind Python API - BLE112 USB Dongle Required

Official Robo Wunderkind Modular Robotics Kit Python Interface

For more information about Robo Wunderkind please visit <https://www.robowunderkind.com/>

Python 2.x Supported Python 3.x Supported

- Free software: Apache Software License 2.0
- Documentation: <https://robopython.readthedocs.io>.

## 1.1 Upcoming Features

- New Module integration such as Servo, Motor, Hinge, and Camera
- Fuzzy Logic Filter for Sensors/States

## 1.2 Getting Started

- Install with: `pip install robopython`
- from `robopython` import `Robo`
- Create an instance of `Robo` object by doing: `my_robo = Robo("BLE Name")`
- Test Functionality by playing a sound with: `my_robo.System.play_sound(0)`

## 1.3 Chrome OS

- Update to latest Chrome OS
- Set into Developer Mode
- \$ sudo dev\_install python
- Install ChromeBrew: <https://skycocker.github.io/chromebrew/>
- crew install freestyle
- pip install robopython
- Run python as sudo for robopython to work

## 1.4 Troubleshooting

If you get an error saying No BGAPI compatible device is detected please insert the BLED112 USB dongle or switch USB ports If problem persists you can identify the COM port explicitly with `my_robo = Robo("BLE Name", COM PORT)`



### 2.1 Python and Pip Installation

If you don't have `pip` installed, this [Python installation guide](#) can guide you through the process.

### 2.2 Stable release

To install `robopython`, run this command in your terminal:

```
$ pip install robopython
```

This is the preferred method to install `robopython`, as it will always install the most recent stable release.

### 2.3 From sources

The sources for `robopython` can be downloaded from the [Github repo](#).

You can either clone the public repository:

```
$ git clone git://github.com/JonRobo/robopython
```

Or download the [tarball](#):

```
$ curl -OL https://github.com/JonRobo/robopython/tarball/master
```

Once you have a copy of the source, you can install it with:

```
$ python setup.py install
```



## CHAPTER 3

---

### Usage

---

To use robopython in a project:

```
| import robopython  
| OR  
| from robopython import Robo  
|  
| my_robo = Robo("BLE_Name")
```



## CHAPTER 4

---

### Robo

---

Create Robo Instance

```
from robopython import Robo
```

BLE\_Name = "Robo1" – example BLE name

```
my_robo = Robo(BLE_Name)
```

### 4.1 Battery Level

battery\_level(self)

Returns the battery level in % and the status.

```
>>> print my_robo.battery_level()  
>>> 80, Discharging
```

### 4.2 Change BLE Name

change\_ble\_name(self, name)

name must be 16 characters or less e.g name = "Robo1"

Robo will reboot once the command is received and the name is changed

You can use an instance of BLED112 to scan() and see all discoverable devices or simply check on your phone that the new ble name has been taken

```
my_robo.change_ble_name("Robo2")
```

## 4.3 Check Drive Action

check\_drive\_action(self)

returns the status of the drive action 1 = done, None = in progress, 0 = failed

```
if my_robo.check_drive_action():  
    print "Drive Action Complete"
```

## 4.4 Check Turn Action

check\_turn\_action(self)

returns the status of the turn action 1 = done, None = in progress, 0 = failed

```
if my_robo.check_turn_action():  
    print "Turn Action Complete"
```

## 4.5 Delay

delay(self, delay\_time)

delay\_time is the time in seconds to wait until function returns

```
my_robo.delay(1)
```

## 4.6 Display Text

display\_text(self, text, matrices)

Cascaded display of text on one or more LED Matrices

text is a string to be displayed on the matrices

matrices is a list of Matrix objects that should participate in the text display

```
my_robo.display_text("Welcome to Robo Wunderkind", [my_robo.Matrix1, my_robo.Matrix2,
↪my_robo.Matrix3])
```

## 4.7 Drive

```
drive(self, vel, distance, direction, wait=1, motors=(1, 2), wd=89)
```

drive is Robo's simplified command to have Robo drive a certain distance assuming a 2 motor configuration

vel is the desired velocity from 0-100%

distance is how far in centimeters Robo should drive

direction will determine forward or backward

wait is a flag that indicates if we wait in the function until the action is complete. set wait = 0 if we want to exit the function while driving

motors is a tuple of the two motors used to drive Robo

wd is the diameter of the wheels used, default is 89mm or 0x59mm in hex.

If you choose to change the wheels be sure to pass in the new wheel diameter

```
my_robo.drive(80, 30, 1)
```

## 4.8 Drive Forever

```
drive_inf(self, vel, direction)
```

vel is the desired velocity from 0-100%

direction will determine forward or backward

```
my_robo.drive_inf(80, 1)
```

## 4.9 Turn Forever

```
turn_inf(self, vel, direction)
```

vel is the desired velocity from 0-100%

direction will determine forward or backward

```
my_robo.turn_inf(80, 1)
```

## 4.10 Firmware Version

`firmware(self)`

Returns the firmware version of Robo

```
my_robo.firmware()
```

## 4.11 Get Robo Build

`get_build(self)`

returns a list of Robo Wunderkind moduels that are currently attached

The is updated automatically upon initialization of Robo object as well as when there has been a change in the build

The latest build is stored in `self.build` -> `my_robo.build`

```
build = my_robo.get_build()
```

## 4.12 Get BLE Characteristics

`get_characteristics(self)`

`characteristics = my_robo.get_characteristics()`

returns a list of GATT characteristics

```
characteristics = my_robo.get_characteristics()
```

## 4.13 Get RSSI

`get_rssi(self)`

`rssi = my_robo.get_rssi()`

returns the BLE signal strength rssi value

```
signal_strength = my_robo.get_rssi()
```



## 4.14 Set Drive Command

```
set_drive(self, motor_cmds, vel, distance, action_id, wd=0x59)
```

`set_drive` is Robo's generic command to set the velocity and distance commands to multiple motors at once

`motor_cmds` is a list of motor objects folloed by the direction that motor should spin: `[[1,0],[2,1],[3,0],[4,1]]`  
motors from 1-6 are valid if connected

`vel` is the desired velocity from 0-100%

`distance` is the desired distance to travel in centimeters

`action_id` is a unique identifier that is sent back once Robo has completed the action. Use the `self.drive_id` by default, use `check_drive_action()` to know when it is done

`wd` is the diameter of the wheels used, default is 89mm or 0x59mm in hex. If you choose to change the wheels be sure to pass in the new wheel diameter

```
my_robo.set_drive([[1,0],[2,1],[3,0],[4,1]], 50, 100, my_robo.drive_id)
```

## 4.15 Sound Playback

```
sound(self, sound)
```

Plays the desired sound clip on the system cube speaker 0-7 are valid

```
my_robo.sound(0)
```

## 4.16 Stop

```
stop(self)
```

stops all motors from moving

```
my_robo.stop()
```

## 4.17 Stop All Actions

```
stop_all(self)
```

stops all outputs

```
my_robo.stop_all()
```

## 4.18 Turn

```
turn(self, vel, angle, direction, wait=1, motors=(1, 2), wd=89, turning_radius=91)
```

turn is Robo's simplified command to have Robo turn a number of degrees assuming a 2 motor configuration

vel is the desired velocity from 0-100%

angle is the amount to have Robo turn in degrees

direction will determine clockwise or counter clockwise rotation

wait is a flag that indicates if we wait in the function until the turn is complete. set wait = 0 if we want to exit the function while turning

motors is a tuple of the two motors used to turn Robo

wd is the diameter of the wheels used, default is 89mm or 0x59mm in hex. If you choose to change the wheels be sure to pass in the new wheel diameter

turning\_radius is the distance from the wheel to the centre of Robo's turning axle in millimeters

```
my_robo.turn(40, 90, 1)
```

---

## BLED112

---

Create BLED112 Instance

```
BLE = BLED112(com_port=None)
```

### 5.1 Connect to Device

`connect_ble(self, name)`

Connects to the BLE device with the name passed into the function if it exists

```
BLE.connect_ble("Robo")
```

### 5.2 Scan

`scan(self)`

Scans for nearby BLE devices and returns a list of dictionaries containing BLE device data

```
BLE.scan()
```

### 5.3 Start

`start(self)`

Starts the BLE dongle

```
BLE.start()
```

## 5.4 Stop

`start(self)`

Starts the BLE dongle

```
BLE.start()
```

#### 6.1 Get Sensor Values

`get_values(self)`

Returns a dictionary of all three acceleration values in gravitational units and all three gyro values as degrees per second

```
values = Robo.IMU1.get_values()
```



### 7.1 Get Button State

`get_state(self)`

Returns the current state of the button

```
state = Robo.Button1.get_state()
```

### 7.2 Set Button Trigger

`set_trigger(self, comparator)`

`comparator` 0 sets pressed, -1 sets released, 1-254 defines the number of clicks before triggered

```
Robo.Button1.set_trigger(5) # sets the trigger for 5 clicks
```

### 7.3 Check Button Trigger

`check_trigger(self)`

Returns 1 if the trigger has happened

```
while not Robo.Button1.check_trigger():  
    # do stuff
```



### 8.1 Pre-Programmed Image

`image(self, image_num, orientation, delay)`

`image_num` is the index of the pre-programmed image 0-4

`orientation` is the desired orientation to display the image. 0 - 3 -> 0 - 270 degrees

`delay` is the time in milliseconds that the image will be displayed for 0->65535

Displays the pre-programmed `image_num` on the LED Display cube

```
Robo.Display1.image(0, 2, 1000)
```

### 8.2 Custom Image

`custom_image(self, image, orientation, delay)`

`image` is a 32 element array of 8-bit numbers representing the 16 rows of the desired image.

`orientation` is the desired orientation to display the image. 0 - 3 -> 0 - 270 degrees

`delay` is the time in milliseconds that the image will be displayed for 0->65535

Displays the given `image` on the LED Display cube

```
Robo_Logo = [0xff, 0xfc, 0xff, 0xfe, 0xef, 0xf7, 0xc7, 0xe3, 0xc4, 0x23, 0xee, 0x77, 0xff, 0xfe, 0xff, 0xfc, 0x00, 0x00, 0xfe, 0x3c, 0xfe, 0x7e, 0xfe, 0xff, 0xfe, 0xff, 0xfe, 0xff, 0xfe, 0x3c ]
Robo.Display1.custom_image(Robo_Logo, 1, 1000)
```

## 8.3 Pre-Programmed Animation

`animate(self, animation_num, repeats, reverse, orientation)`

`animation_num` is the index of the pre-programmed animation 0-2

`repeats` number of times to repeat the animation

`reverse` 0 or 1 to indicate if the animation should play forwards then backwards or just forwards

`orientation` is the desired orientation to display the image. 0 - 3 -> 0 - 270 degrees

`delay` is the time in milliseconds that the image will be displayed 0->65535

Displays the pre-programmed `animation_num` on the LED Display cube

```
Robo.Display1.animate(0, 5, 1, 0)
```

## 8.4 Custom Animation

`custom_animation(self, animation, repeats, reverse, orientation, frame_rate)`

`animation` is a list of images: 32 element arrays of 8-bit numbers representing the 16 rows of the desired images.

`repeats` number of times to repeat the animation

`reverse` 0 or 1 to indicate if the animation should play forwards then backwards or just forwards

`orientation` is the desired orientation to display the image. 0 - 3 -> 0 - 270 degrees

`frame_rate` is the time in milliseconds that the image frame will be displayed 0->65535

Displays the given `animation` on the LED Display cube

```
Robo_Logo = [0xff, 0xfc, 0xff, 0xfe, 0xef, 0xf7, 0xc7, 0xe3, 0xc4, 0x23, 0xee, 0x77,
↳0xff, 0xfe, 0xff, 0xfc, 0x00, 0x00, 0xfe, 0x3c, 0xfe, 0x7e, 0xfe, 0xff, 0xfe, 0xff,
↳0xfe, 0xff, 0xfe, 0x7e, 0xfe, 0x3c ]
One = [0x07, 0xc0, 0x0f, 0xc0, 0x1d, 0xc0, 0x19, 0xc0, 0x01, 0xc0, 0x01, 0xc0, 0x01,
↳0xc0, 0x01, 0xc0, 0x01, 0xc0, 0x01, 0xc0, 0x01, 0xc0, 0x01, 0xc0, 0x1f,
↳0xfc, 0x1f, 0xfc, 0x1f, 0xfc]
Two = [0x07, 0x80, 0x0f, 0xc0, 0x1c, 0xe0, 0x18, 0x70, 0x18, 0x30, 0x00, 0x30, 0x00,
↳0x30, 0x00, 0x30, 0x00, 0x30, 0x00, 0x70, 0x00, 0x70, 0x00, 0xf0, 0x03, 0xc0, 0x07,
↳0xc0, 0x0f, 0xfc, 0x0f, 0xfc]
Three = [0x0f, 0xfe, 0x0f, 0xfe, 0x0f, 0x1e, 0x0e, 0x0e, 0x00, 0x0e, 0x00, 0x0e, 0x00,
↳0x0e, 0x00, 0xfe, 0x00, 0xfe, 0x00, 0xfe, 0x00, 0x0e, 0x00, 0x0e, 0x0e, 0x0e, 0x0f,
↳0x1e, 0x0f, 0xfe, 0x0f, 0xfe]

animation = [Robo_Logo, One, Two, Three]

Robo.Display1.custom_animation(animation, 1, 0, 0, 1000)
```

## 8.5 Reset

`reset(self)`

Clears and resets the LED Display cube

```
Robo.Display1.reset()
```



#### 9.1 Get Light Value

`get_light(self)`

Returns the light value in lx of the specified light cube

```
light = Robo.Light1.get_light()
```

#### 9.2 Set Light Trigger

`set_trigger(self, value, comparator)`

value is the lx value you want to set the trigger to  
comparator 0 is less than, 1 is greater than the set value

```
Robo.Light1.set_trigger(500, 0)
```

#### 9.3 Check Light Trigger

`check_trigger(self)`

Returns 1 if the trigger has happened

```
while not Robo.Light1.check_trigger():  
    # do stuff
```

### 10.1 Get Sensor Values

`get_sensor_values(self)`

Returns a list of all three values of the lintracker IR sensors  
[left, center, right]

```
values = Robo.LT1.get_sensor_values()
```

### 10.2 Get Right Value

`get_right_value(self)`

Returns the lintracker's right IR sensor value

```
value = Robo.LT1.get_right_value()
```

### 10.3 Get Center Value

`get_center_value(self)`

Returns the lintracker's center IR sensor value

```
value = Robo.LT1.get_center_value()
```

## 10.4 Get Left Value

```
get_left_value(self)
```

Returns the lintracker's left IR sensor value

```
value = Robo.LT1.get_left_value()
```

## 10.5 Track Line

```
track(self, "direction", "speed")
```

direction must be 0 or 1 to indicate forwards or backwards

speed must be between 0 and 100%

```
Robo.LT1.track(0, 75)
```

## 10.6 Check Line Tracker Action

```
check_action(self)
```

Returns 1 if the action is completed

```
while not Robo.LT1.check_action():  
    # do stuff
```



### 11.1 Display

`set_display(self, rows)`

`rows` is an 8 element array of 8-bit strings.

Displays the given `rows` on the specified LED Matrix

```
rows = ['00000000',  
        '11000011',  
        '11000011',  
        '00000000',  
        '10000001',  
        '11000011',  
        '00111100',  
        '00000000',  
        ],  
Robo.Matrix1.set_display(rows)
```

### 11.2 Timed Display

`set_display(self, rows, duration)`

`rows` is an 8 element array of 8-bit strings.

`duration` is the time in seconds

Displays the given `rows` on the specified LED Matrix for the specified amount of time

```
rows = ['00000000',
        '11000011',
        '11000011',
        '00000000',
        '10000001',
        '11000011',
        '00111100',
        '00000000'
        ],

Robo.Matrix1.set_display(rows, 4)
```

## 11.3 Off

`off(self)`

Turns off the LED Matrix

```
Robo.Matrix1.off()
```

## 11.4 Check Action

`check_action(self)`

Returns 1 if the the action has completed

```
while not Robo.Matrix1.check_action():
    # do stuff while the timed display is on
```

## 11.5 Rotate Right

`rotate_right(self, rows)`

Rotates the image to the right by 90 degrees

```
image = Robo.Matrix1.rotate_right(rows)
```

## 11.6 Rotate Left

`rotate_left(self, rows)`

Rotates the image to the left by 90 degrees

```
image = Robo.Matrix1.rotate_left(rows)
```

## 11.7 Flip X

`flip_x(self, rows)`

Flips the image in the X axis

```
image = Robo.Matrix1.flip_x(rows)
```

## 11.8 Flip Y

`flip_y(self, rows)`

Flips the image in the Y axis

```
image = Robo.Matrix1.flip_y(rows)
```



### 12.1 Get Motion State

`get_state(self)`

Returns the current state of the PIR

```
state = Robo.Motion1.get_state()
```

### 12.2 Set Motion Trigger

`set_trigger(self, comparitor)`

`comparitor` 0 sets no motion, 1 sets motion

```
Robo.Motion1.set_trigger(1) # sets the trigger to set off with motion
```

### 12.3 Check Motion Trigger

`check_trigger(self)`

Returns 1 if the trigger has happened

```
while not Robo.Motion1.check_trigger():  
    # do stuff
```

### 13.1 Set PWM

```
set_pwm(self, pwm)
```

pwm must be between 0 and 255; where 127 = 100% CW and 129 = 100% CCW

0-100% CW -> 0-127 pwm 0-100% CCW -> 255-129

Sets a constant torque PWM signal to the motor

```
Robo.Motor1.set_pwm(60)
```

### 13.2 Spin Distance

```
spin_distance(self, vel, distance, wd=89)
```

vel must be between 0 and 100%

distance must be an integer in centimeters

wd is the wheel diameter and is by default 89 mm, the diameter of the large wheel.

If different wheels are attached please specify the diameter in mm

Robo will spin the motor at a constant velocity for the specified distance. If resistance is applied the motor will increase torque to try and maintain the velocity.

When approaching the end distance the motor slows down to ensure it covers the specified distance and does not overshoot

```
Robo.Motor1.set_distance(60, 80)
```

## 13.3 Spin Velocity

```
spin_velocity(self, vel)
```

`vel` must be between 0 and 100%

Robo will spin the motor at a constant velocity. If resistance is applied the motor will increase torque to try and maintain the velocity.

```
Robo.Motor1.set_velocity(60)
```

## 13.4 Stop

```
stop(self)
```

Stops the motor

```
Robo.Motor1.stop()
```

## 13.5 Check Motor Action

```
check_action(self)
```

Returns 1 if the action is completed

```
while not Robo.Motor1.check_action():  
    # do stuff
```



### 14.1 Set Colour

```
set_rgb(self, red, green, blue)
```

Sets the RGB to the desired colour using a combination of red, green blue colour intensities

red 0-255 value for the red colour intensity  
green 0-255 value for the green colour intensity  
blue 0-255 value for the blue colour intensity

```
Robo.RGB1.set_rgb(120, 25, 255)
```

### 14.2 Blink RGB

```
blink_rgb(self, red, green, blue, num_blinks, "period")
```

red 0-255 value for the red colour intensity  
green 0-255 value for the green colour intensity  
blue 0-255 value for the blue colour intensity  
num\_blinks number of blinks  
period period in milliseconds

```
Robo.RGB1.blink_rgb(255, 255, 255, 5, 1000)    # blink white 5 times
```

## 14.3 Timed RGB

`timed_rgb(self, red, green, blue, time )`

`red` 0-255 value for the red colour intensity

`green` 0-255 value for the green colour intensity

`blue` 0-255 value for the blue colour intensity

`time` LED on time in seconds

```
Robo.RGB1.timed_rgb(255, 255, 255, 2)    # white light for 2 seconds
```

## 14.4 Off

`off(self)`

Turns off the LED

```
Robo.RGB1.off()
```

## 14.5 Red

`red(self)`

Turns the LED Red

```
Robo.RGB1.red()
```

## 14.6 Green

`green(self)`

Turns the LED Green

```
Robo.RGB1.green()
```

## 14.7 Blue

`blue(self)`

Turns the LED Blue

```
Robo.RGB1.blue()
```

## 14.8 Yellow

`yellow(self)`

Turns the LED Yellow

```
Robo.RGB1.yellow()
```

## 14.9 Orange

`orange(self)`

Turns the LED Orange

```
Robo.RGB1.orange()
```

## 14.10 White

`white(self)`

Turns the LED White

```
Robo.RGB1.white()
```

## 14.11 Random Colour

`random(self)`

Shows a random colour on the LED

```
Robo.RGB1.random()
```

## 14.12 Check LED Action

`check_action(self)`

Returns 1 if the action is completed

```
while not Robo.RGB1.check_action():  
    # do stuff
```

### 15.1 Set Angle

`set_angle(self, angle)`

angle must be between 0 and 255

Sets the servo to be positioned at the desired angle

```
Robo.Motor1.set_angle(90)
```

### 15.2 Check Servo Action

`check_action(self)`

Returns 1 if the action is completed

```
while not Robo.Servo1.check_action():  
    # do stuff
```



### 16.1 Get Distance

`get_distance(self)`

Returns the current distance

```
distance = Robo.Ultrasonic1.get_distance()
```

### 16.2 Get Sound Level

`get_sound_level(self)`

Returns the current sound level

```
sound = Robo.Ultrasonic1.get_sound()
```

### 16.3 Set Distance Trigger

`set_trigger(self, value, "comparator")`

value is the trigger value in centimeters

comparator 0 sets less than, 1 sets greater than value

```
Robo.Ultrasonic1.set_trigger(50, 1)  # sets the trigger to set off when a distance_  
↪greater than 50 cm is seen
```

## 16.4 Set Sound Trigger

`set_sound_trigger(self, value, "comparator")`

value is the trigger value

comparator 0 sets less than, 1 sets greater than value

```
Robo.Ultrasonic1.set_sound_trigger(150, 1)  # sets the trigger to set off when the_  
↪sound is greater than 150
```

## 16.5 Check Distance Trigger

`check_distance_trigger(self)`

Returns 1 if the trigger has happened

```
while not Robo.Ultrasonic1.check_distance_trigger():  
    # do stuff
```

## 16.6 Check Sound Trigger

`check_sound_trigger(self)`

Returns 1 if the trigger has happened

```
while not Robo.Ultrasonic1.check_sound_trigger():  
    # do stuff
```



Contributions are welcome, and they are greatly appreciated! Every little bit helps, and credit will always be given. You can contribute in many ways:

## 17.1 Types of Contributions

### 17.1.1 Report Bugs

Report bugs at <https://github.com/JonRobo/robopython/issues>.

If you are reporting a bug, please include:

- Your operating system name and version.
- Any details about your local setup that might be helpful in troubleshooting.
- Detailed steps to reproduce the bug.

### 17.1.2 Fix Bugs

Look through the GitHub issues for bugs. Anything tagged with “bug” and “help wanted” is open to whoever wants to implement it.

### 17.1.3 Implement Features

Look through the GitHub issues for features. Anything tagged with “enhancement” and “help wanted” is open to whoever wants to implement it.

### 17.1.4 Write Documentation

robopython could always use more documentation, whether as part of the official robopython docs, in docstrings, or even on the web in blog posts, articles, and such.

### 17.1.5 Submit Feedback

The best way to send feedback is to file an issue at <https://github.com/JonRobo/robopython/issues>.

If you are proposing a feature:

- Explain in detail how it would work.
- Keep the scope as narrow as possible, to make it easier to implement.
- Remember that this is a volunteer-driven project, and that contributions are welcome :)

## 17.2 Get Started!

Ready to contribute? Here's how to set up *robopython* for local development.

1. Fork the *robopython* repo on GitHub.
2. Clone your fork locally:

```
$ git clone git@github.com:your_name_here/robopython.git
```

3. Install your local copy into a virtualenv. Assuming you have virtualenvwrapper installed, this is how you set up your fork for local development:

```
$ mkvirtualenv robopython
$ cd robopython/
$ python setup.py develop
```

4. Create a branch for local development:

```
$ git checkout -b name-of-your-bugfix-or-feature
```

Now you can make your changes locally.

5. When you're done making changes, check that your changes pass flake8 and the tests, including testing other Python versions with tox:

```
$ flake8 robopython tests
$ python setup.py test or py.test
$ tox
```

To get flake8 and tox, just pip install them into your virtualenv.

6. Commit your changes and push your branch to GitHub:

```
$ git add .
$ git commit -m "Your detailed description of your changes."
$ git push origin name-of-your-bugfix-or-feature
```

7. Submit a pull request through the GitHub website.

## 17.3 Pull Request Guidelines

Before you submit a pull request, check that it meets these guidelines:

1. The pull request should include tests.
2. If the pull request adds functionality, the docs should be updated. Put your new functionality into a function with a docstring, and add the feature to the list in README.rst.
3. The pull request should work for Python 2.7, 3.4, 3.5 and 3.6, and for PyPy. Check [https://travis-ci.org/JonRobo/robopython/pull\\_requests](https://travis-ci.org/JonRobo/robopython/pull_requests) and make sure that the tests pass for all supported Python versions.

## 17.4 Tips

To run a subset of tests:

```
$ python -m unittest tests.test_robopython
```

## 17.5 Deploying

A reminder for the maintainers on how to deploy. Make sure all your changes are committed (including an entry in HISTORY.rst). Then run:

```
$ bumpversion patch # possible: major / minor / patch
$ git push
$ git push --tags
```

Travis will then deploy to PyPI if tests pass.



## CHAPTER 18

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### Credits

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#### 18.1 Development Lead

- Jonathan William Morley <[jon@robowunderkind.com](mailto:jon@robowunderkind.com)>

#### 18.2 Contributors

None yet. Why not be the first?



## CHAPTER 19

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### History

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#### 19.1 0.1.0 (2018-11-06)

- First release on PyPI.

**19.2 0.4.3 (2019-01-16)**

**19.3 0.4.4 (2019-10-15)**

**19.4 0.4.5 (2019-10-18)**

**19.5 0.4.6 (2019-10-27)**

**19.6 0.4.7 (2019-11-13)**

**19.7 0.4.8 (2020-02-19)**

**19.8 0.5.0 (2020-03-04)**

**19.9 1.0.1 (2020-09-03)**

**19.10 1.0.2 (2020-09-17)**

**19.11 1.0.3 (2021-03-15)**

**19.12 1.0.4 (2021-03-17)**

- Latest release on PyPI.



## CHAPTER 20

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### Indices and tables

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- `modindex`
- `search`